

DYB 2010

Draft Procedures

10u and 12u Divisions

The regulations given below are defined in such a manner to ensure that all teams will be created fairly and equally.

I. GENERAL INFORMATION:

- All coaches must attend the draft and all players are required to attend the evaluations. Any protected player that fails to show for evaluations will be assessed the highest agreed upon average by the attending coaches.
- A *Protected player* is defined as any player that is prohibited from being chosen by coaches at large during the draft. (see section II)
- A *Returning player* is defined as any child who had played in the previous year in the DYB league.
- The number of registered players will determine the number of teams per league & number of players per team.
- One trade per team will be allowed on the night of the draft only, provided that the player's talent level average is within the same level of each other.
- Any returning player may prohibit the previous year's coach from selecting him/her during the draft.
- All teams will re-draft each year (all returning players will re-enter the draft).

II. EXEMPTIONS FROM THE DRAFT:

- *Protected player* under the following conditions:
 - Coach's children playing on their team. (Children are defined as immediate family.)
 - Assistant coach's children playing on their team.

III. PROTECTION RULES:

- Maximum of 2 protected players per team.
- Each team may only have 1 head coach and 1 assistant coach.

IV. EVALUATION/DRAFT PROCEDURES:

A. General

- All players will check in on evaluation day.
- All players will be assigned an evaluation number. This number will be clearly legible & put onto the back of each player.
- All players will be allowed to warm-up prior to the beginning of evaluations.
- Coaches will check in on evaluation day and receive their evaluation form.

B. Display of Skills/Evaluation Process

- Players will be asked to perform a few simple drills. For example, dribble ball around cones, layups, short jump shots & free throws
- Players may also be asked to form groups of 8-10 players and scrimmage for several minutes.
- Coaches will evaluate each protected & non-protected player's skill & assign a talent level from a scale of 1 to 5 (5 being highest).

C. Draft process - general

- All players will be dismissed prior to the coaches performing the draft picks.
- Prior to the draft process: Board members will determine, at this time, the number of teams and team size based on known coaches and quantity of players.
- The talent level of each player will be averaged from each of the coach's evaluation. The coaches will agree upon the average at that time.
- All coaches will draw a random number from a known bucket for their draft order.
- The coach's teams will be displayed at that time in the order as determined by their drawn number.
- Team names will be verified at that time.
(Returning teams have priority over new teams with regards to keeping their team name.)
- All coaches will verify their declared protected player(s) and talent levels at this time.
- One trade per team will be allowed on the night of the draft only.

D. Positioning of protected players/draft picks.

- The sequence of drafting players starts with the highest level first. For example, based on the evaluation level of all players and number of teams, the first round will consist of players totaling twice the number of teams in the draft (If there are 8 teams – the top 16 players will be available to be drafted in the first round). Following each consecutive round, the next set of players (totaling twice the number of teams) will be added to the round. Based on the example given above, the second round will consist of the eight remaining players from the first round plus the next top 16 players. This will continue through the end of the draft – 24 players available in the 2nd round, 32 players available in the 3rd round, 40 players in the 4th, etc...
- Protected players will be slotted in the round based on their evaluation ranking.
- A coach may only choose a player that has a ranking from the current level or above.

E. Draft order will be performed in the serpentine following sequence.

EXAMPLE (6 TEAMS): 1-2-3-4-5-6-6-5-4-3-2-1-1-2-3-4-5-6 etc.

- Any draft choice, where siblings (i.e. twins), are chosen. The coach must accept both children using his existing draft round choice and his first available draft round choice in the talent level pool of the second child.
- Ride Share requests should be seriously considered by each coach but is not required.

F. Blind Draft - General

- Blind Draft will begin where the Draft sequence ended.
- The sequence of the Draft will be maintained throughout the Blind Draft.
- All blind draft players will be announced before the draft and if at least 2 attending coaches (on separate teams & with DYB Board approval) can agree on an average evaluation, that player will be assigned an evaluation number and allowed into the draft. If a minimum of 2 coaches cannot agree on an evaluation, that player will remain a blind draft pick.
- All remaining players that did not attend the draft will have their numbers picked at random by each coach in the same sequence as the draft.
- All blind draft players will be assigned to a team on this night.

G. Late Registration

- Late registration is not available at the 10u & 12u age division due to the nature of this draft, unless deemed necessary by the Board.
- Any coach requesting to add any son/daughter after the draft process has ended will require a Board Approval (Majority vote) & team adjustment, if possible, to prevent any possible tampering of the draft process.